

Electrical and Electronic Measurements

Lecture 7: Digital Frequency Meters

Dr. Haitham El-Hussieny

Electronics and Communications Engineering
Faculty of Engineering (Shoubra)
Benha University



October 2018

Lecture Outline:

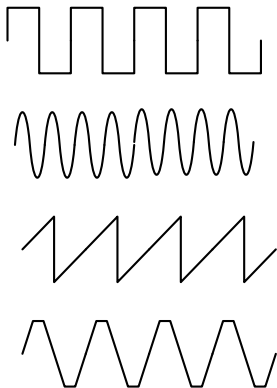
- 1 Basic Digital Frequency Meters (DFM).
- 2 Frequency Range Changing.
- 3 Frequency Meter Accuracy.
- 4 Reciprocal Digital Frequency Meters (DFM).

Table of Contents

- 1 Basic Digital Frequency Meters (DFM).
- 2 Frequency Range Changing.
- 3 Frequency Meter Accuracy.
- 4 Reciprocal Digital Frequency Meters (DFM).

Introduction:

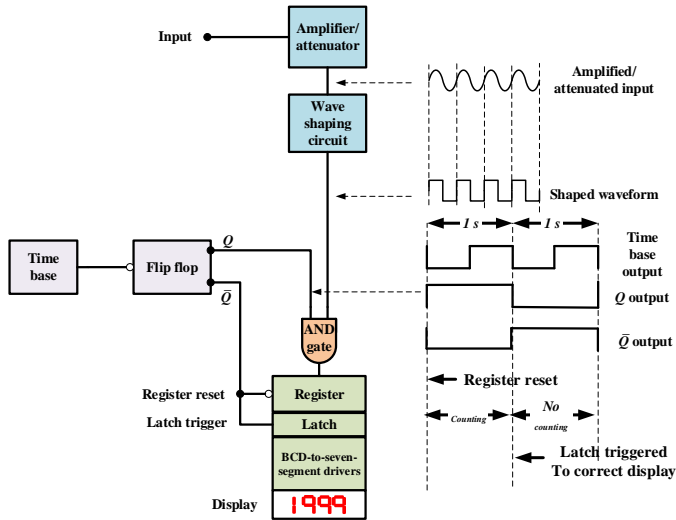
- 1 Frequency of a **periodic signal** is defined as: the number of occurrences of a repeating event per unit time = Number of signal's cycles per one second.



Principle of Frequency Meters:

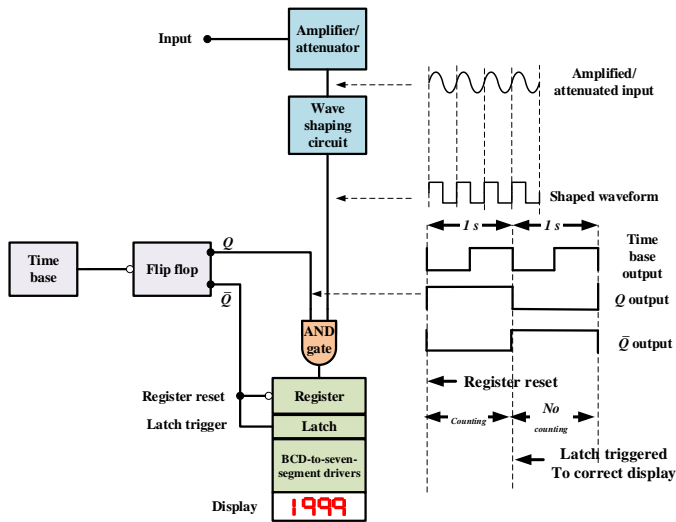
To measure the frequency of a certain periodic signal, the **waveform of that signal** is used to **toggle a counter for a certain fixed time**. The number of counted cycles per unit time indicates the signal frequency.

Basic Digital Frequency Meters (DFM):



Basic Digital Freq. Meter

Basic Digital Frequency Meters (DFM):

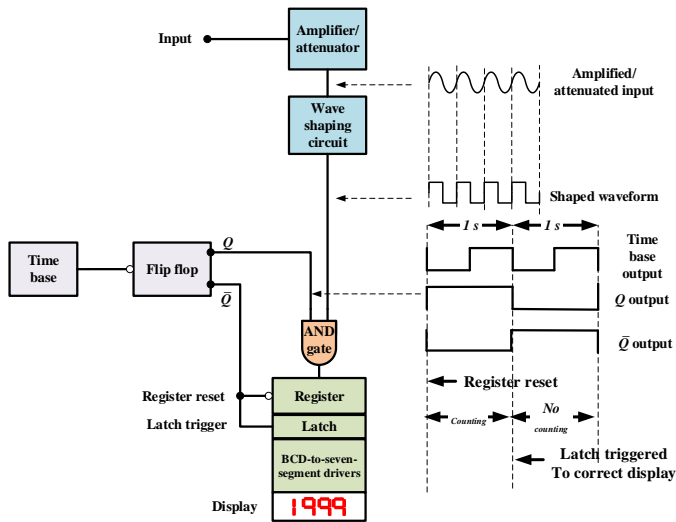


The basic DFM consists of:

- Accurate timing source (time base) with frequency of 1 Hz.

Basic Digital Freq. Meter

Basic Digital Frequency Meters (DFM):

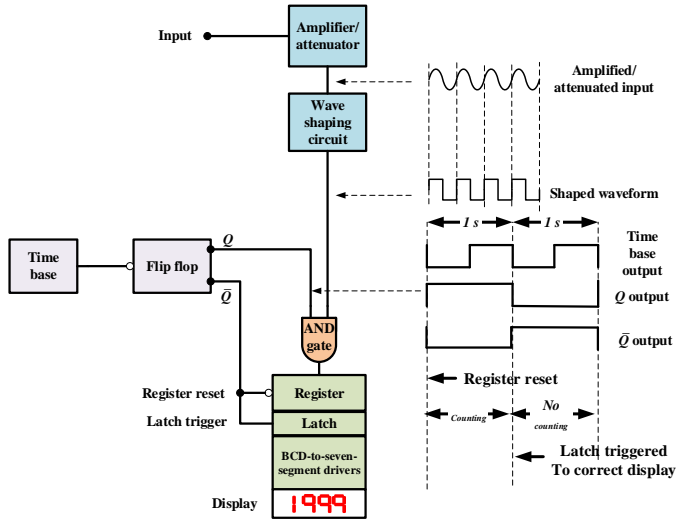


The basic DFM consists of:

- Accurate timing source (time base) with frequency of 1 Hz.
- Digital counting circuit to count the input waveform cycles.

Basic Digital Freq. Meter

Basic Digital Frequency Meters (DFM):



Basic Digital Freq. Meter

The basic DFM consists of:

- Accurate timing source (time base) with frequency of 1 Hz.
- Digital counting circuit to count the input waveform cycles.
- Amplifier/Attenuation circuit to amplify or attenuate the input signal.
- Waveform shaping circuit to convert the input signal to square wave.

Basic Digital Frequency Meters (DFM):

The operation of basic DFM:

- ① The input signal is amplified or attenuated as necessary.

Basic Digital Frequency Meters (DFM):

The operation of basic DFM:

- ① The input signal is amplified or attenuated as necessary.
- ② The input signal is converted to a square wave and is fed to one terminal of the AND gate.

Basic Digital Frequency Meters (DFM):

The operation of basic DFM:

- ① The input signal is amplified or attenuated as necessary.
- ② The input signal is converted to a square wave and is fed to one terminal of the AND gate.
- ③ The time base signal with 1 Hz. freq. is fed to a flip-flop.

Basic Digital Frequency Meters (DFM):

The operation of basic DFM:

- ① The input signal is amplified or attenuated as necessary.
- ② The input signal is converted to a square wave and is fed to one terminal of the AND gate.
- ③ The time base signal with 1 Hz. freq. is fed to a flip-flop.
- ④ The flip-flop changes its state at each falling-edge of the time base. It divides the frequency by 2 giving a *high* on the Q terminal for 1 s and a low for another 1 s . The terminal \bar{Q} is an inverted version of Q .

Basic Digital Frequency Meters (DFM):

The operation of basic DFM:

- ① The input signal is amplified or attenuated as necessary.
- ② The input signal is converted to a square wave and is fed to one terminal of the AND gate.
- ③ The time base signal with 1 Hz. freq. is fed to a flip-flop.
- ④ The flip-flop changes its state at each falling-edge of the time base. It divides the frequency by 2 giving a *high* on the Q terminal for 1 s and a low for another 1 s . The terminal \bar{Q} is an inverted version of Q .
- ⑤ One terminal of the AND gate is fed from the flip-flop Q output and the other terminal is fed from the shaped input signal. So, the counter circuit will count the input pulses for the duration of 1 s . (Frequency).

Basic Digital Frequency Meters (DFM):

The operation of basic DFM:

- 1 The input signal is amplified or attenuated as necessary.
- 2 The input signal is converted to a square wave and is fed to one terminal of the AND gate.
- 3 The time base signal with 1 Hz. freq. is fed to a flip-flop.
- 4 The flip-flop changes its state at each falling-edge of the time base. It divides the frequency by 2 giving a *high* on the Q terminal for 1 s and a low for another 1 s . The terminal \bar{Q} is an inverted version of Q .
- 5 One terminal of the AND gate is fed from the flip-flop Q output and the other terminal is fed from the shaped input signal. So, the counter circuit will count the input pulses for the duration of 1 s . (Frequency).
- 6 The counter will reset to zero at each negative (falling) edge of the \bar{Q} .

Basic Digital Frequency Meters (DFM):

The operation of basic DFM:

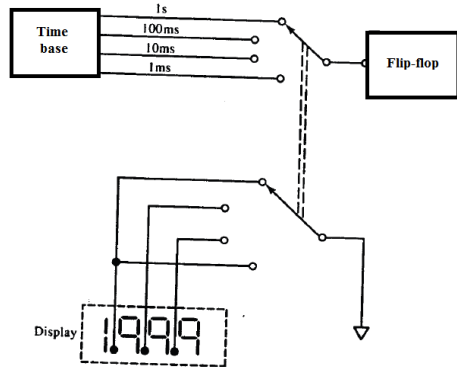
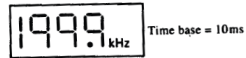
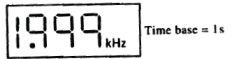
- 1 The input signal is amplified or attenuated as necessary.
- 2 The input signal is converted to a square wave and is fed to one terminal of the AND gate.
- 3 The time base signal with 1 Hz. freq. is fed to a flip-flop.
- 4 The flip-flop changes its state at each falling-edge of the time base. It divides the frequency by 2 giving a *high* on the Q terminal for 1 s and a low for another 1 s. The terminal \bar{Q} is an inverted version of Q .
- 5 One terminal of the AND gate is fed from the flip-flop Q output and the other terminal is fed from the shaped input signal. So, the counter circuit will count the input pulses for the duration of 1 s. (Frequency).
- 6 The counter will reset to zero at each negative (falling) edge of the \bar{Q} .
- 7 The latch will isolate the counting from the display during the first 1 s and will update the display on the rising edge of \bar{Q} output.

Table of Contents

- 1 Basic Digital Frequency Meters (DFM).
- 2 Frequency Range Changing.**
- 3 Frequency Meter Accuracy.
- 4 Reciprocal Digital Frequency Meters (DFM).

Frequency Range Changing:

- Different time-base frequencies could be used to give several range of frequency measurements.
- The different time base could be achieved by connecting series **decade counters**. Each decade counter divides the frequency by 10.



Frequency Range Changing

Table of Contents

- 1 Basic Digital Frequency Meters (DFM).
- 2 Frequency Range Changing.
- 3 Frequency Meter Accuracy.**
- 4 Reciprocal Digital Frequency Meters (DFM).

Frequency Meter Accuracy:

Range Selection Error

The **lowest possible frequency** range should be used for the **greatest measurement accuracy**.

Example

A digital freq. meter has a time base derived from 1 MHz . clock. The clock is divide by decade counters to allow different frequency ranges. What is the displayed frequency when a 1.512 kHz . signal is applied if the time base frequency divided by:

- ① Six decade counters.
- ② Four decade counters.

Frequency Meter Accuracy:

Range Selection Error

The **lowest possible frequency** range should be used for the **greatest measurement accuracy**.

Example

A digital freq. meter has a time base derived from 1 MHz. clock. The clock is divide by decade counters to allow different frequency ranges. What is the displayed frequency when a 1.512 kHz. signal is applied if the time base frequency divided by:

- ① Six decade counters.
- ② Four decade counters.

Solution

- ① Counting time period t_1 :

$$t_1 = \frac{1}{f_1} = \frac{1}{1 \text{ MHz.}/10^6} = 1 \text{ s}$$

Counted cycles n_1 :

$$n_1 = f_{in} \times t_1 = 1512 \text{ cycles}$$

$$f_{measured} = 1.512 \text{ kHz}$$

- ② $t_2 = \frac{1}{f_2} = \frac{1}{1 \text{ MHz.}/10^4} = 0.01 \text{ s}$

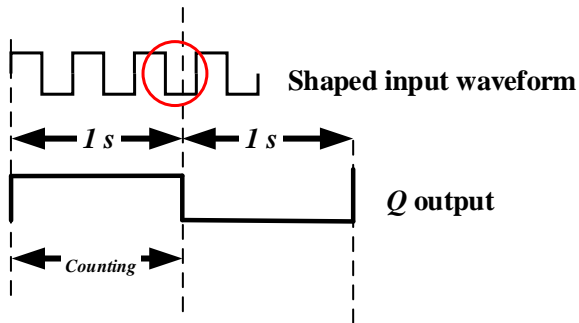
$$n_2 = f_{in} \times t_2 = 15 \text{ cycles}$$

$$f_{measured} = 01.5 \text{ kHz}$$

Frequency Meter Accuracy:

Accuracy Specification

- There is always a **possible error of ± 1 cycle in the measured frequency due to the partial input pulse** that may or may not succeed in triggering the counting circuit. This one cycle is defined as *least significant digit (LSD)*.

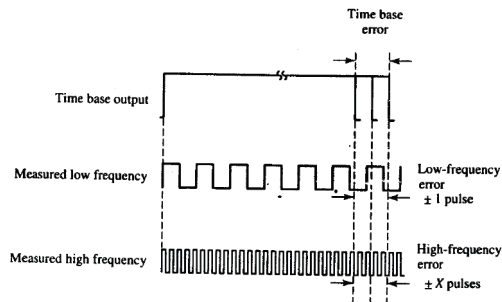


Frequency Meter Accuracy:

Accuracy Specification

- Also, the time base error E_{tb} due to freq. variation will give a reading error in the measured frequency f_i as:

$$\text{time base error} = f_i \times E_{tb}$$



- So, the total accuracy of digital frequency meter is specified as:

$$\pm(1 \text{ LSD} + f_i * \text{time base error})$$

See Example 6-4

Frequency Meter Accuracy:

Accuracy Specification

Example

A frequency counter with an accuracy of $\pm(1 \text{ LSD} + f_i \times 10^{-6})$ is employed to measure input frequencies of 100 Hz , 1 MHz and 100 MHz . Calculate the percentage measurement error in each case.

Solution

At $f_i = 100 \text{ Hz}$.

$$\text{error} = \pm (1 \text{ count} + 100 \text{ Hz} \times 10^{-6})$$

$$\text{error} \approx \pm 1 \text{ count}$$

$$\% \text{ error} = \pm \left(\frac{1}{100 \text{ Hz}} \times 100\% \right) \approx \pm 1\%$$

Frequency Meter Accuracy:

Accuracy Specification

Example

A frequency counter with an accuracy of $\pm(1 \text{ LSD} + f_i \times 10^{-6})$ is employed to measure input frequencies of 100 Hz, 1 MHz and 100 MHz. Calculate the percentage measurement error in each case.

Solution

At $f_i = 100 \text{ Hz}$.

$$\text{error} = \pm (1 \text{ count} + 100 \text{ Hz} \times 10^{-6})$$

$$\text{error} \approx \pm 1 \text{ count}$$

$$\% \text{ error} = \pm \left(\frac{1}{100 \text{ Hz}} \times 100\% \right) \approx \pm 1\%$$

Solution

At $f_i = 1 \text{ MHz}$.

$$\text{error} = \pm (1 \text{ count} + 1 \text{ MHz} \times 10^{-6})$$

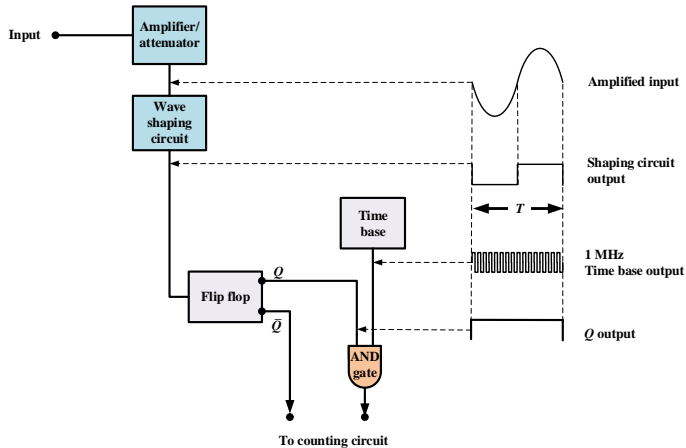
$$\text{error} \approx \pm 2 \text{ counts}$$

$$\% \text{ error} = \pm \left(\frac{2}{1 \text{ MHz}} \times 100\% \right) \approx \pm 2 \times 10^{-4}\%$$

Table of Contents

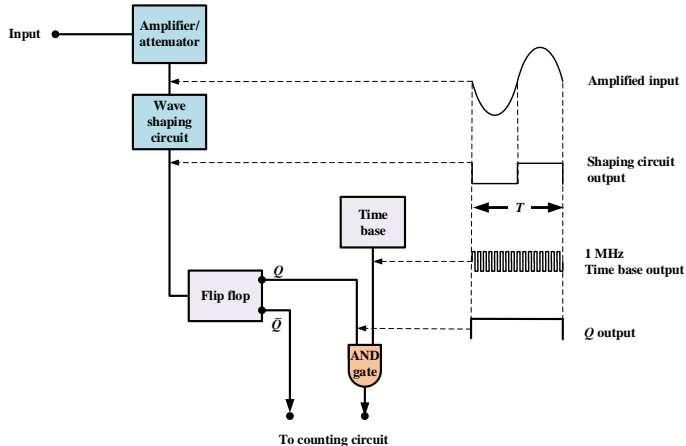
- 1 Basic Digital Frequency Meters (DFM).
- 2 Frequency Range Changing.
- 3 Frequency Meter Accuracy.
- 4 Reciprocal Digital Frequency Meters (DFM).

Reciprocal Digital Frequency Meters (DFM):



Reciprocal Digital Freq. Meter.

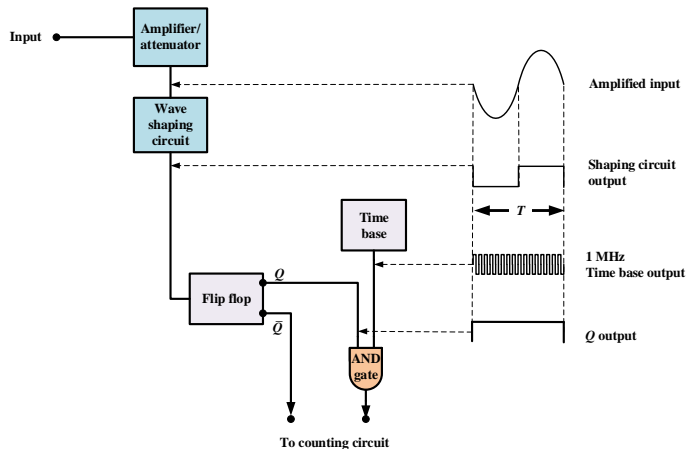
Reciprocal Digital Frequency Meters (DFM):



- The time base signal with 1 MHz is applied directly to the AND gate.

Reciprocal Digital Freq. Meter.

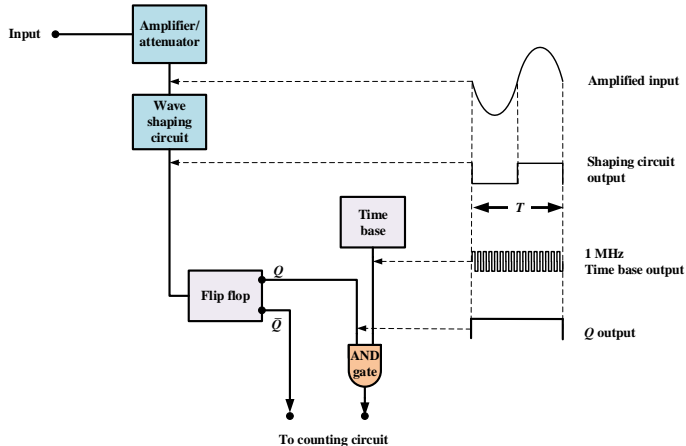
Reciprocal Digital Frequency Meters (DFM):



- The time base signal with 1 MHz . is applied directly to the AND gate.
- The reshaped input signal is employed to toggle the flip-flop circuit.

Reciprocal Digital Freq. Meter.

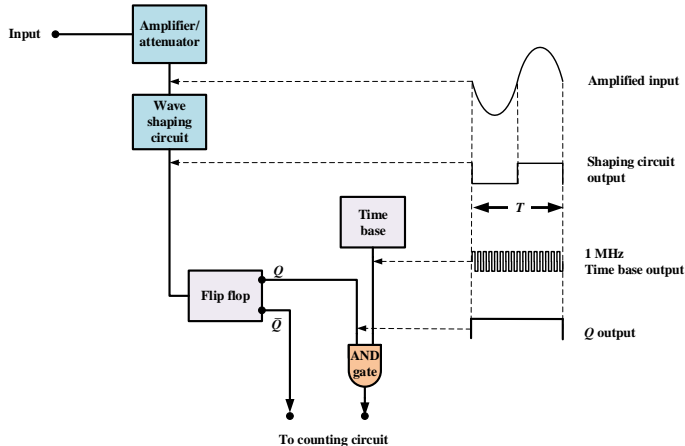
Reciprocal Digital Frequency Meters (DFM):



- The time base signal with 1 MHz . is applied directly to the AND gate.
- The reshaped input signal is employed to toggle the flip-flop circuit.
- It is better for measuring **low frequencies** than the direct frequency meters.

Reciprocal Digital Freq. Meter.

Reciprocal Digital Frequency Meters (DFM):

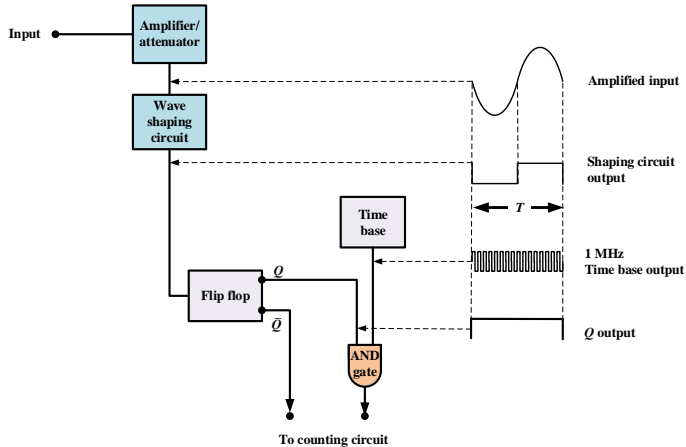


- The time base signal with 1 MHz . is applied directly to the AND gate.
- The reshaped input signal is employed to toggle the flip-flop circuit.
- It is better for measuring **low frequencies** than the direct frequency meters.
- The measured frequency f_{in} is:

$$f_{in} = \frac{f_{time\ base}}{n}$$

Reciprocal Digital Freq. Meter.

Reciprocal Digital Frequency Meters (DFM):



- The time base signal with 1 MHz . is applied directly to the AND gate.
- The reshaped input signal is employed to toggle the flip-flop circuit.
- It is better for measuring **low frequencies** than the direct frequency meters.
- The measured frequency f_{in} is:

$$f_{in} = \frac{f_{time\ base}}{n}$$

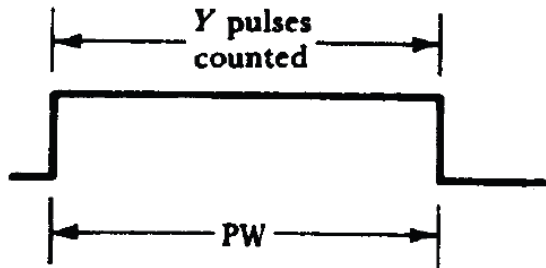
Reciprocal Digital Freq. Meter.

- n is the number of pulses.

Time and Ratio Measurements:

Pulse Width Measurements

If the flip-flop in Reciprocal FM is made to toggle on +ve and -ve edges, we can measure the input pulse width.

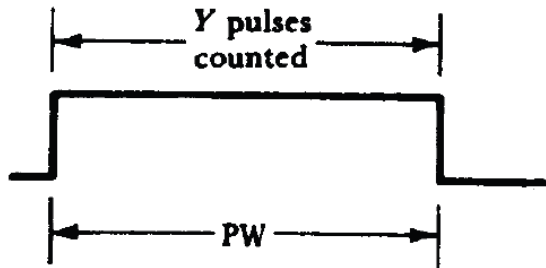


Digital measurement of pulse width
 $PW = Y \mu s$

Time and Ratio Measurements:

Pulse Width Measurements

If the flip-flop in Reciprocal FM is made to toggle on +ve and -ve edges, we can measure the input pulse width.

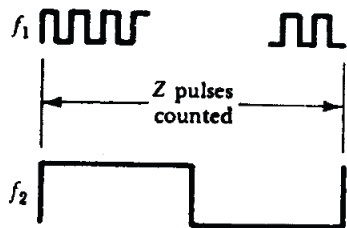


Digital measurement of pulse width

$$PW = Y \mu s$$

Frequency Ratio Measurement

To find the ratio between two frequencies f_1 and f_2 , the higher frequency signal is fed to the AND while the lower frequency is applied to the flip-flop.

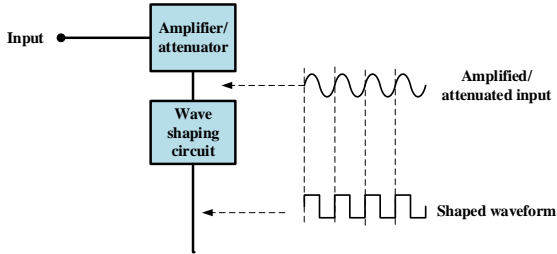


Digital measurement of ratio of two frequencies

$$\frac{f_1}{f_2} = Z$$

Digital Frequency Input Stage:

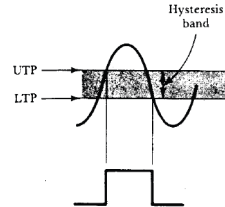
Why we use the attenuator/amplifier in input ?



UTP: Upper Triggering Point.

LTP: Lower Triggering Point.

- Usually a Shmitt-Trigger with two triggering levels (UTP and LTP) is used to convert a periodic signal into square wave signal.

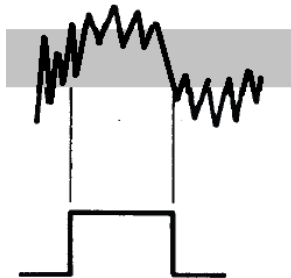
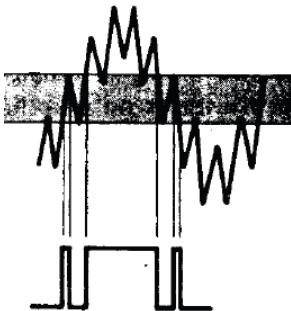


- The small input signal could be **amplified** to make it suitable to be triggered by UTP and LTP.

Digital Frequency Input Stage:

Why we use the attenuator/amplifier in input ?

- In the case of noisy input signal, an error is exist due to the amplified signal and the amplified noise.
- To reduce the effect of noise, the input signal should be **attenuated** to attenuate the input noise.



End of Lecture

Best Wishes